



***PROUDLY PRESENT THE 2020
GTAAT SEASON OPENER @***



TORONTO
at Osprey Valley

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***HOOT COURSE MEMBER TIPS (CHAMP/A/REC)
LET THE GAMES BEGIN!***



GTA AM TOUR COVID-SAFE OPERATIONAL PLAN – PLAYERS

We have put a great deal of thought into designing the 2020 GTA AM Tour events to ensure they provide a safe environment for competitors, Tour Team and Host Club staff. It is absolutely **IMPERATIVE** that ALL players adhere to these policies since we are guests at a Host Club for the day and **MUST** act accordingly. To that end, please find below the COVID-Safe Operational Plan for Players:

The following safety measures and procedures have been put into place to ensure everyone is safe and healthy this season, while playing on The GTA AM Tour.

ELIGIBILITY / NON-ELIGIBILITY (DURING COVID-19)

Players will be ineligible to play GTA AM TOUR events if they fall into one or more of the following categories:

- If they are experiencing symptoms related to COVID-19. Please click [here](#) to take the self-assessment test.
- Have been tested positive for COVID-19 and not yet been fully cleared for interaction with others by a Medical Doctor.
- If they have knowingly been in contact with someone affected with COVID-19 within the last 14 days.
- If they have returned to Ontario, from travel abroad, within the past 14 days.

REGISTRATION

For all 2020 events, players will continue to receive a tee time email within 3-5 days of an event. This email will also detail any additional measures not covered below.

BEFORE YOU ARRIVE AT THE COURSE

All materials typically handed out at GTA AM Tour events (scorecards, pin sheets and rules sheet) will now be provided to players electronically in both the tee time email and in the Event Information section (on The Tour's website) for each event. Please review all documents provided in advance and, if you so choose, print a copy to bring with you to the event. Players can print the per-flight scorecards from the event information section of the website by right-clicking on the scorecard.

- We will indicate in the tee time e-mail what type of food & beverage services will be available. It is your responsibility to prepare for the day based on these guidelines.
- We will indicate in the tee time e-mail if the practice facilities are open.
- At this time, we are unable to provide water stations at events.

- **UNTIL FURTHER NOTICE, NO CADDIES OR SPECTATORS WILL BE PERMITTED AT GTA AM TOUR EVENTS.**

REGISTRATION AT THE COURSE

- As you approach the parking lot of the host facility, you will be met by a greeter from the GTA AM Tour. If you have arrived at the correct time, this person will provide you with detailed instructions on how you are to proceed. If you are early, you will be asked to wait off property.
- At your first event, and immediately upon arrival, please check in at registration (which will be at The Tour trailer) to pick up your Tour Sponsor Gift Bag. Physical distancing measures will be in place at the registration area.
- After your first event, you will check-in at registration
- No skins game, hole in one challenge, or any other on-course games until further notice.

MOBILE SCORING

- We will be utilizing The GTA AM Tour's Live Scoring. One player per group will be designated to keep the scores for everyone. Players should also keep their own scores either on a mobile device or any items they have printed off
- The Live Scoring marker for the threesome/group will be provided with the login password at the first tee. To prepare to keep score, the website URL for Live Scoring is: <https://gtaamtour.com/scoring>

ON THE COURSE

- The Tour will continue to tee players off the first tee in threesomes, every 10 minutes, unless further Host Club guidelines dictate otherwise.
- No handshaking or elbow bumping is permitted
- **PLAYERS MUST ALWAYS MAINTAIN A PHYSICAL DISTANCE OF AT LEAST 6 FEET FROM EVERYONE**
- Bring hand sanitizer and use as often as you can, especially before and after using any washrooms
- Rakes have been removed from all bunkers, unless otherwise noted from host clubs. If rakes are not present, players are encouraged to repair footprints using your feet to smooth the sand. The GTA AM Tour will enforce a preferred lies policy in bunkers. Players will be entitled to mark their ball, smooth the area, and place the ball within 6" of the footprint, no closer to the hole
- The flagstick will remain in the hole at all times. The Tour will be utilizing a new and safe product ([Bottoms Up Golf](#)), designed by Tour player Mike Hubbs (and his son Jake). **PLEASE DO NOT REMOVE THE FLAG or FLAGSTICK**
- All players will be encouraged to walk at each event
- If you use a motorized golf cart, only 1 player per cart will be permitted. As usual, cart use must be arranged through the pro shop. Although host clubs will have a sanitation

protocol in place for carts, all players will be required to wipe down all surfaces within, and outside the cart, after use. **PLAYERS WILL NOT BE ABLE TO PRE-BOOK CARTS, YOU MUST DO SO UPON ARRIVAL, AND CART BOOKINGS WILL BE BASED ON A FIRST COME, FIRST SERVED BASIS**

INCLEMENT WEATHER

- **In the event of a horn blast, indicating players must immediately cease play and leave the golf course (lightning or some other safety-related matter), ALL players must return to their vehicles. The Tour will notify you regarding either the continuation or cancellation of the event.**

AFTER YOUR ROUND

A Tour scoring area will be established and will employ social distancing measures. Players will check their own score as well as their fellow competitors. Players will be asked to read their scores out loud to THE GTA AM TOUR Scoring Team for verification. Scoring will be final once a player has left the scoring area.

There will be no playoffs. Winners will be determined by card-matching.

A heartfelt and VERBAL thank you (at the end of the round and to your playing partners) will have to suffice.. 😊

POST EVENT AND PRIZING

Winners will receive the prizing from Lisa either in person or via email after the event. We recommend only winners of each Flight stay (in their cars) for pictures.

If not in the lead in your Flight, players must leave the property immediately after their round.

IT IS IMPORTANT TO ALL OF US (Tour Team, fellow players, Host Clubs and Sponsors) THAT EVERYONE FOLLOWS ALL OF THESE PROTOCOLS CLOSELY. UNFORTUNATELY, AND AT THIS TIME, THERE IS NO ROOM FOR COMPROMISE.



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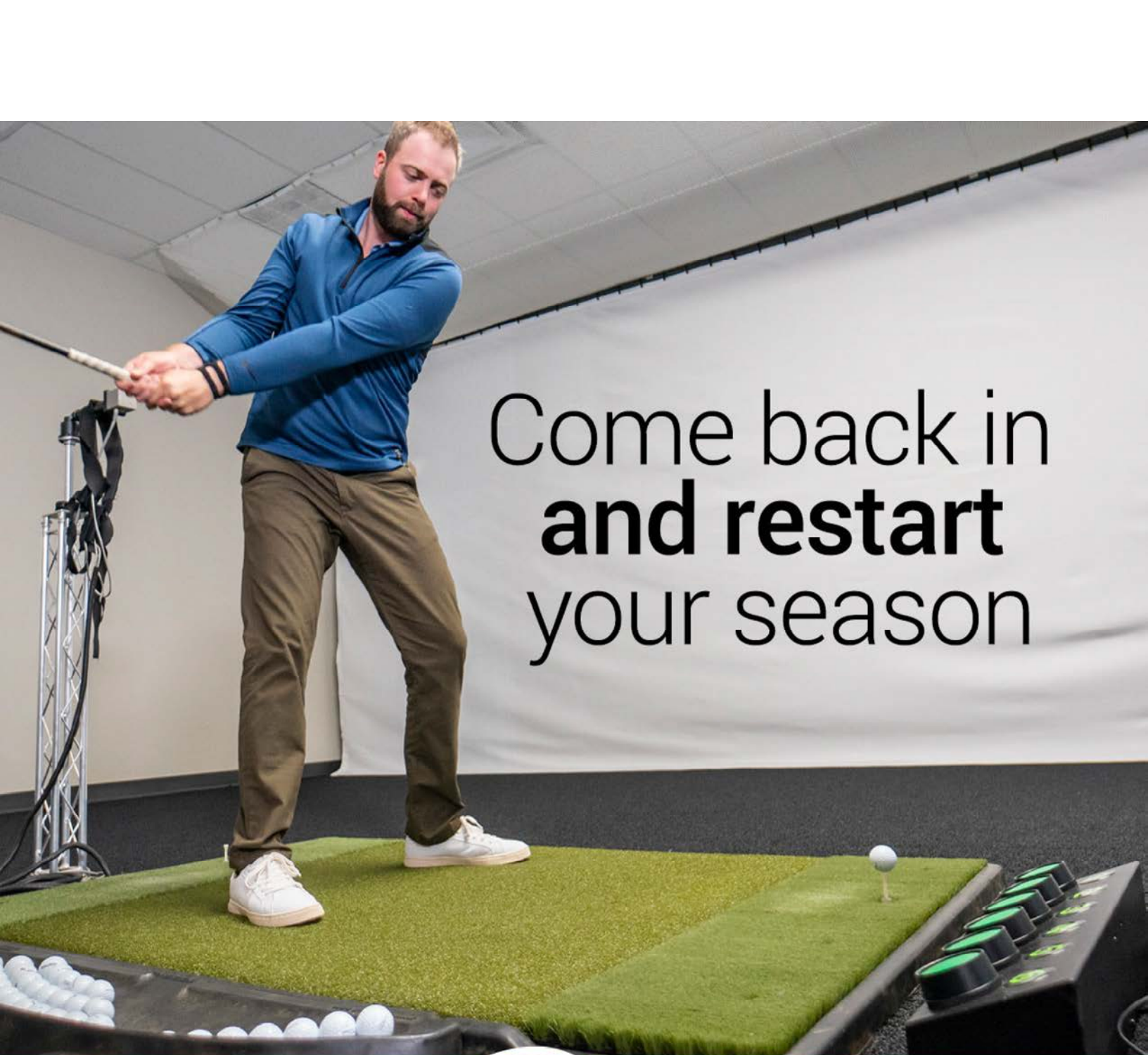
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<p>HOLE #1</p>	<p>The 1st Hole on the Hoot Course offers a high risk/high reward Par 5. The green is reachable in two; however, the green is protected by a lake to the left and anything but a perfect approach could lead to a rough start. If you go for it, aim to the right of the green and the ball can bounce onto the green from the large mound. The common play is a layup to your desired yardage and put up an easy Par to start the day.</p>
<p>HOLE #2</p>	<p>The 2nd Hole is a short Par 4 where many Birdies can jumpstart your round. With plenty of room to the right, just be careful of going too long off the tee and ending up in the hidden wasteland. The 2nd shot requires an extra club on the approach and should favour the left side of the green and avoiding the waste area to the right. A 2 putt is usually a formality on this green.</p>
<p>HOLE #3</p>	<p>The 3rd Hole is a medium length Par 4 sheltered by tall pines on both sides. The ideal tee shot favours the left side, which will funnel back into the fairway. Beware of going too high up the hill, which may leave you an obstructed approach. The approach requires a shot to the middle of the green or short right to give you an easy pitch. If you miss this green left, expect a bogey or worse on this deceptively sloped green.</p>
<p>HOLE #4</p>	<p>The 4th is your first Par 3 that plays 1-2 clubs downhill. Distance control is important from this elevated tee and the wind will usually play a factor in your club choice. The green will hold all shots, so take dead aim if you want to write a 2 on your card. Make sure to bailout on the correct side and you have a good chance to save your Par. Short siding yourself usually means Bogey.</p>
<p>HOLE #5</p>	<p>Usually playing the most difficult on the HOOT, #5 is a dogleg right where the long hitter has a great advantage off the tee and can cut some yardage off. Most people will face a 180-200 yard approach shot to a green protected by a swale to the left and waste bunker to the right. The green slopes from right to left, but will often confuse even the most seasoned putter. Par is a good score on this hole.</p>
<p>HOLE #6</p>	<p>Members concur this short Par 5 should be a Par 4. Cutting the dogleg will offer a massive reward with only a 150 yard approach to this Par 5. Even short hitters can reach this green in 2, so set your sights on making a 4. The green may require an 1-2 club increase if your back into the wind, but the green is flat and putts can be made from all directions.</p>

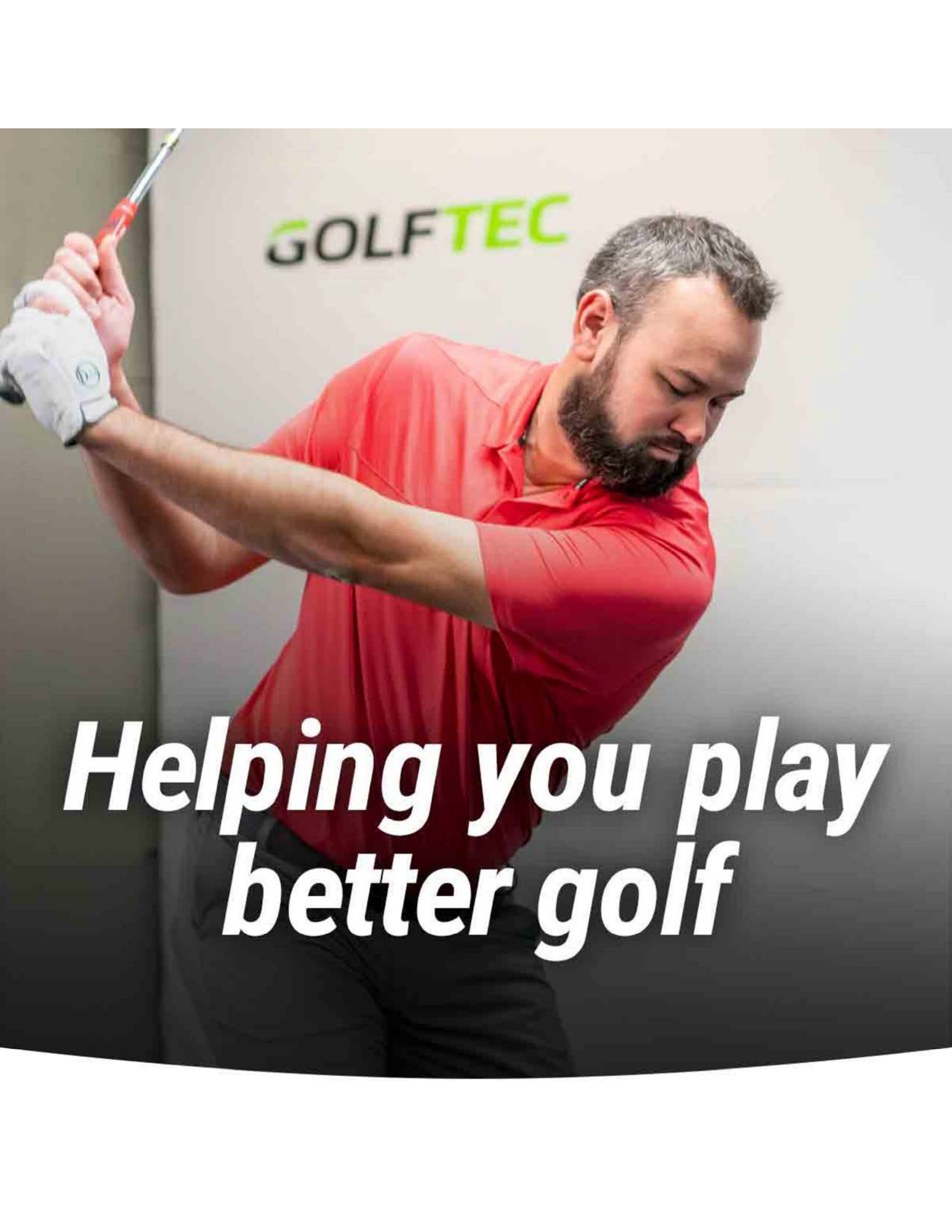


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<p>HOLE #7</p>	<p>The 7th Hole requires two (2) solid shots to reach the putting surface. The large tree to the right looks ominous, but is only in play for poorly struck tee shots. Once on the fairway, prepare to add 2-3 clubs on your approach. Balls leaking right of this green will often kick down onto the green, but if your unlucky to be on the hill, good luck! Par on this hole will gain some ground on the field!</p>
<p>HOLE #8</p>	<p>This scenic Par 3 plays much less downhill than it appears from the tee. Judging the wind will be a difficult task, as the tall pines play havoc with wind direction. This Par 3 can yield both birdies and doubles, so go for the center of the green and be satisfied with Par. Putting from back to front is very quick, so expect a 3-Putt if you get too aggressive.</p>
<p>HOLE #9</p>	<p>The 9th hole on the Hoot Course reminds many of playing in South Carolina with tall pines framing this picturesque Par 4. All tee shots will funnel back to the fairway, so the aggressive golfer is often rewarded with a shorter approach. The biggest challenge is judging the wind strength on your approach. Avoid going long at all costs, which can often mean playing from the road.</p>
<p>HOLE #10</p>	<p>The 10th hole is a medium length Par 3 that can play significantly shorter when the prevailing wind is strong. The waste bunker to the left is very hard and getting up and down from here is a monumental task. Go for the centre of this green or bailout right for a chance to save your Par. Although the green is sloped back to front, most players will walk off with a 2-putt.</p>
<p>HOLE #11</p>	<p>The 11th hole starts a fantastic 3 hole stretch with two reachable Par 5's and a driveable Par 4. The 11th offers a huge fairway to let the big dog eat; however, be careful of a left to right wind, as the forest is still in play. Although the green is reachable with a good drive, a play just short of the green will make for an easy pitch and a chance at Birdie. Going long or right is a NO-NO, as the green slopes hard right to left and back to front.</p>
<p>HOLE #12</p>	<p>This driveable Par 4 is a pure treat to play. Scores can range from Eagle to Triple, so think about your strategy before you tee off. The longer hitter usually goes for this green, which is anywhere from 275-290 yards from the middle tee decks. The closer you get, the easier the Par. It looks narrow from the tee, but there is more room by the green than meets the eye!</p>

A man with a beard, wearing a red polo shirt and a white golf glove on his left hand, is captured in the middle of a golf swing. He is holding a golf club with a red grip. The background is a plain, light-colored wall with the word "GOLFTEC" printed on it in a green and black font. The overall scene is set in what appears to be a golf simulator or a practice facility.

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<p>HOLE #13</p>	<p>The 13th is the 2nd reachable Par 5 in this three hole stretch. You won't find a wider fairway on the Hoot to grab the big stick and go for it. There is a steep speed slot around 250 yards down the left side, so the longer hitter should expect to reach the bottom. The 2nd shot offers a huge pond and all carry to the green, so the short hitter will layup to about 100 yards out. I SAY NO GUTS, NO GLORY!</p>
<p>HOLE #14</p>	<p>Things get back to normal as you reach the 14th tee. Although the landing area is mostly blind, the fairway is plentiful and a 225-250 yard tee shot is ideal. If you risk a more aggressive tee shot, you bring in the left and right bunkers you cannot see from the tee. Missing the green to the left is a sure bogey, but finding this green will leave you an easy Par or maybe a Birdie!</p>
<p>HOLE #15</p>	<p>This short Par 3 looks more dramatic than it plays, except for the prevailing wind. With only a wedge in hand and the flag protected by tall pines, expect the ball to balloon into the wind and extra clubs may be needed. The large green is receptive, but putts are tricky for all positions but the back left pin. The easiest shots are usually the hardest, so don't let your guard down here and make your 3!</p>
<p>HOLE #16</p>	<p>As you reach the 16th tee, you cannot ignore the large lake to the right. The fairway looks wide, but the left bunkers are in play as most avoid the water and bailout. If you have the horsepower, carry the final bunker for an excellent angle and a short approach. Most players face 175 yards for their 2nd, which is made more challenging by wind usually coming from the right. Par is a good score!</p>
<p>HOLE #17</p>	<p>Don't let the signature hole fool you as you reach the tee! Although the long hitter might think of carrying the lake, the reward does not justify the risk. Take your 200 yard club and play to the left fairway, leaving just a flip wedge to this green. This hole is an easy Par, so enjoy the waterfall and your birdie as your reach the putting surface!</p>
<p>HOLE #18</p>	<p>Unlike 17, the 18th offers multiple strategic options, especially for the longer hitter. BUT BUYER BEWARE: A hidden pond by the green lurks 130 yards from the green, so if you want to bomb it, make sure to carry the far left side of the pond to reach the snaking fairway. If you decide to play to the inviting fairway to the right, expect a 150-175 yard shot over water on your 2nd.</p>